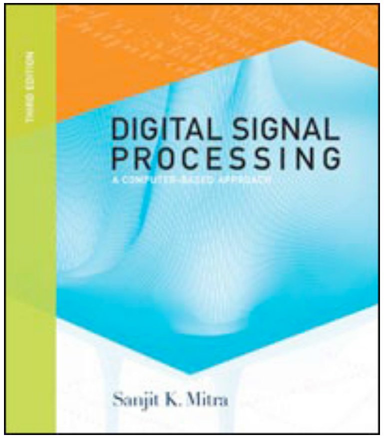
ELEN E4810: Digital Signal Processing
Topic 1: Introduction

1. Course overview
2. Digital Signal Processing
3. Basic operations & block diagrams
4. Classes of sequences

1. Course overview

- **Digital signal processing**:
  Modifying signals with computers
- Web site:
  http://www.ee.columbia.edu/~dpwe/e4810/
- Book:
  Mitra "Digital Signal Processing"
  (3rd ed., 2005)
- Instructor: dpwe@ee.columbia.edu



Grading structure

- Homeworks: 20%
  - Mainly from Mitra
  - Wednesday-Wednesday schedule
  - Collaborate, don't copy
- Midterm: 20%
  - One session
- Final exam: 30%
- Project: 30%

Course project

- Goal: hands-on experience with DSP
- Practical implementation
- Work in pairs or alone
- Brief report, optional presentation
- Recommend MATLAB
- Ideas on website
- Don’t copy! Cite your sources!

Example past projects

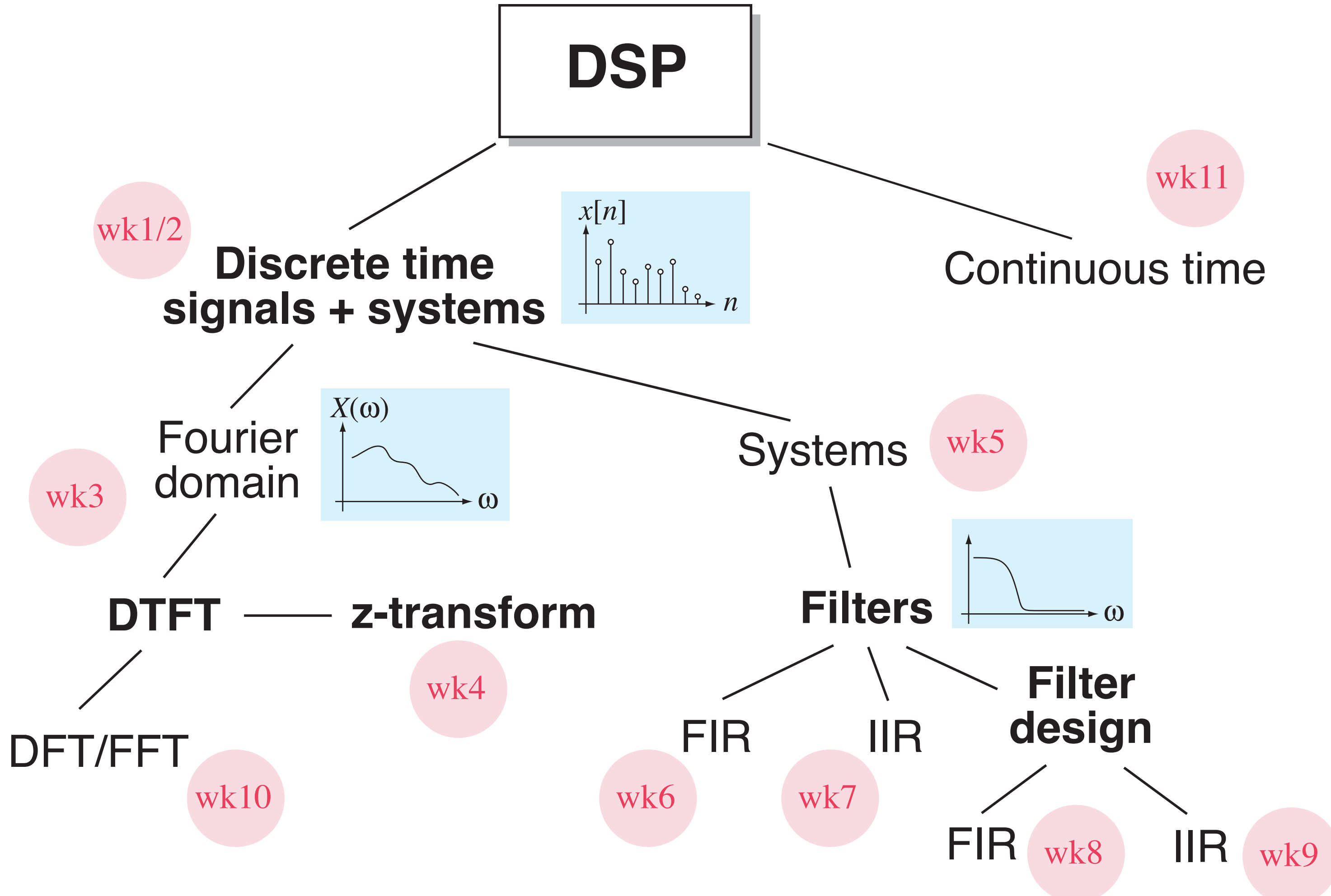
on web site

- Solo Singing Detection
- Guitar Chord Classifier
- Speech/Music Discrimination
- Room sonar
- Construction equipment monitoring
  - DTMF decoder
  - Reverb algorithms
  - Compression algorithms

MATLAB

- Interactive system for numerical computation
- Extensive signal processing library
- Focus on algorithm, not implementation
- Access:
  - Columbia Site License: https://portal.seas.columbia.edu/matlab/
  - Student Version (need Sig. Proc. toolbox)
  - Engineering Terrace 251 computer lab

Course at a glance



2. Digital Signal Processing

- Signals:
  Information-bearing function
- E.g. sound: air pressure variation at a point as a function of time $p(t)$
- Dimensionality:
  Sound: 1-Dimension
  Greyscale image $i(x,y)$: 2-D
  Video: 3 x 3-D: $\{r(x,y,t)\ g(x,y,t)\ b(x,y,t)\}$

Example signals

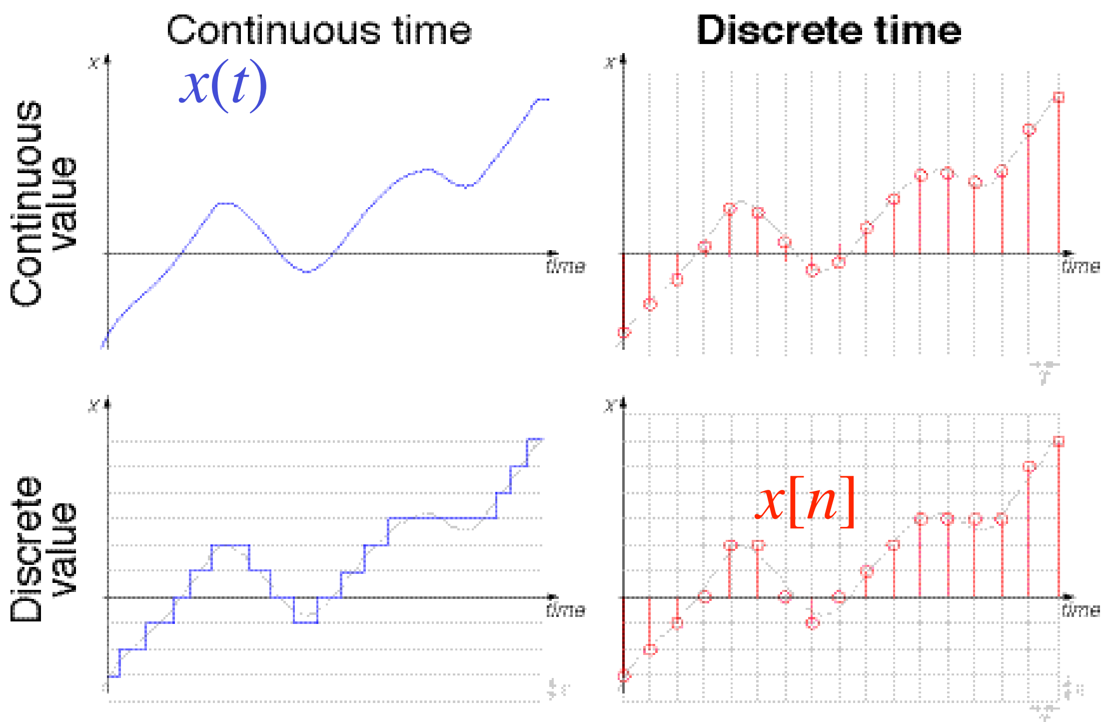
- Noise - all domains
- Spread-spectrum phone - radio
- ECG - biological
- Music
- Image/video - compression
- ….

Signal processing

- Modify a signal to extract/enhance/ rearrange the information
- Origin in analog electronics e.g. radar
- Examples…
  - Noise reduction
  - Data compression
  - Representation for recognition/ classification…

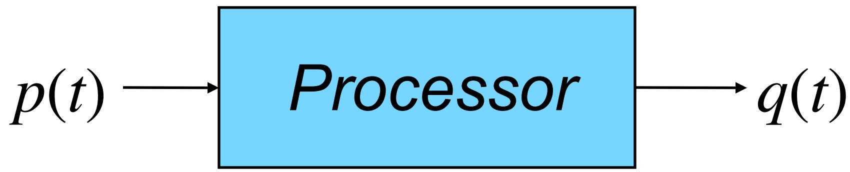
Digital Signal Processing

- DSP = signal processing on a computer
- Two effects: discrete-time, discrete level

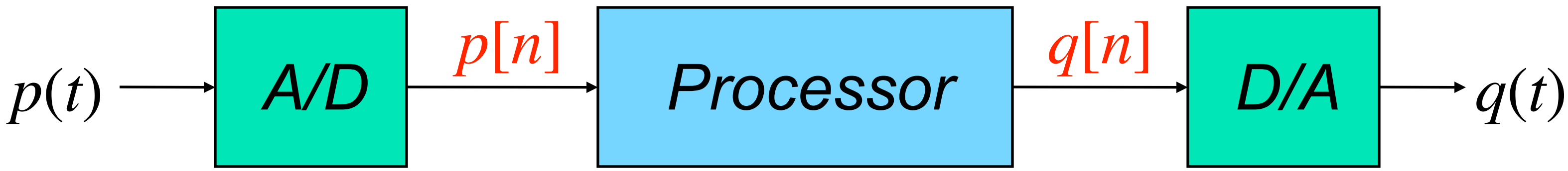


DSP vs. analog SP

- Conventional signal processing:



- Digital SP system:

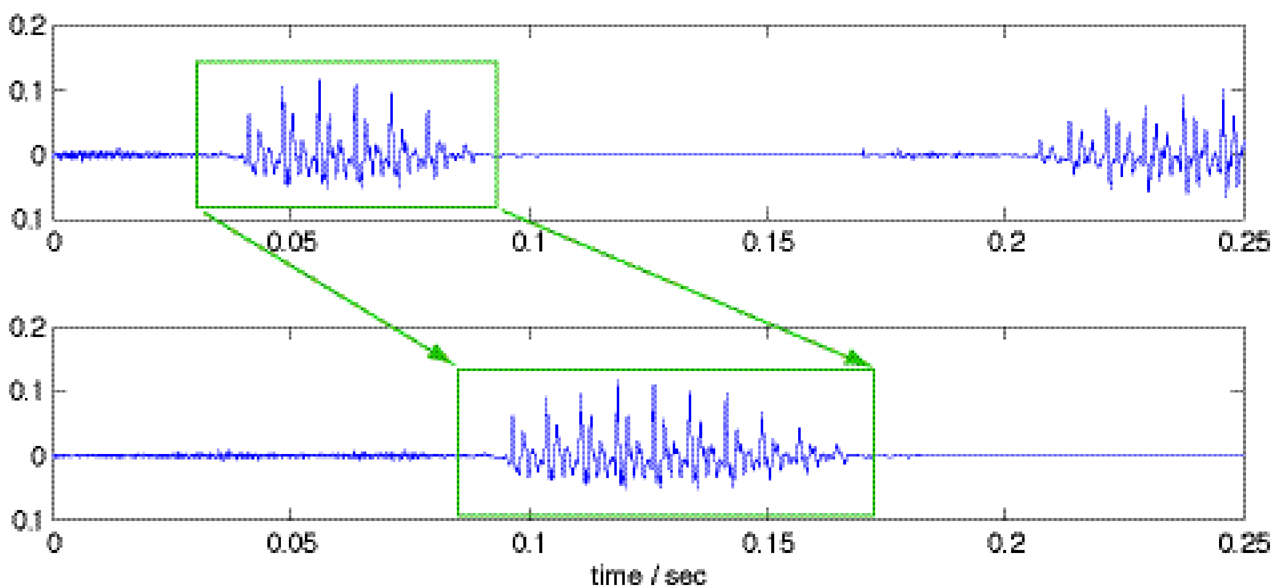


Digital vs. analog

- Pros
  - Noise performance - quantized signal
  - Use a general computer - flexibility, upgrde
  - Stability/duplicability
  - Novelty
- Cons
  - Limitations of A/D & D/A
  - Baseline complexity / power consumption

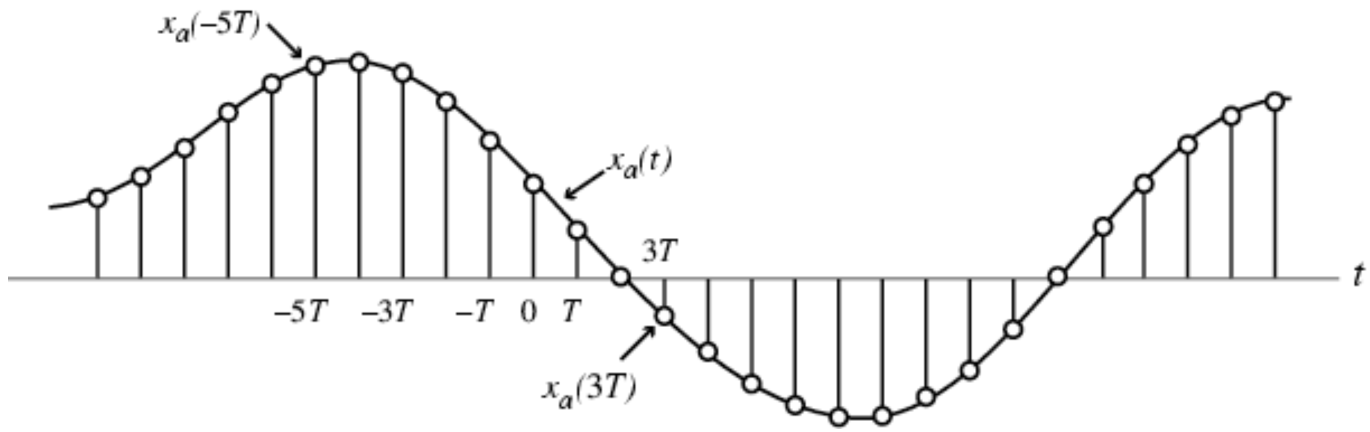
DSP example

- Speech time-scale modification: extend duration without altering pitch



3. Operations on signals

- Discrete time signal often obtained by sampling a continuous-time signal



- Sequence $\{x[n]\} = x_a(nT)$, $n = \ldots -1,0,1,2\ldots$
- T= samp. period; $1/T$= samp. frequency

Sequences

- Can write a sequence by listing values:

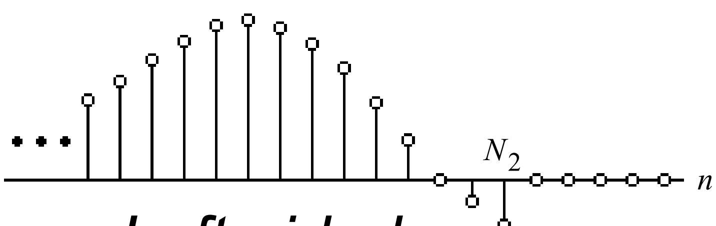
$$\{x[n]\} = \{\ldots, -0.2, 2.2, 1.1, 0.2, -3.7, 2.9, \ldots\}$$

$$\uparrow$$

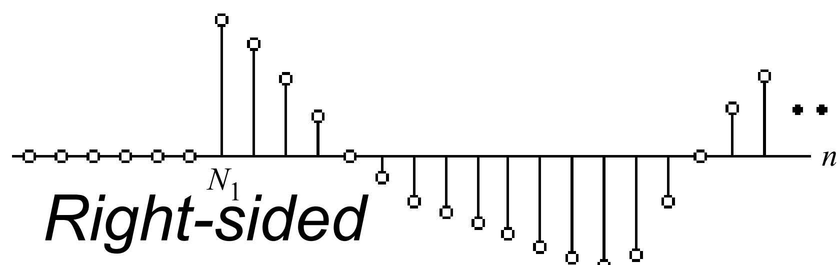
  - Arrow indicates where n=0
  - Thus, $x[-1] = -0.2,\ x[0] = 2.2,\ x[1] = 1.1,$

Left- and right-sided

- $x[n]$ may be defined only for certain n:
  - $N_1 \leq n \leq N_2$: Finite length (length = …)
  - $N_1 \leq n$: Right-sided (Causal if $N_1 \geq 0$)
  - $n \leq N_2$: Left-sided (Anticausal)
- Can always extend with zero-padding



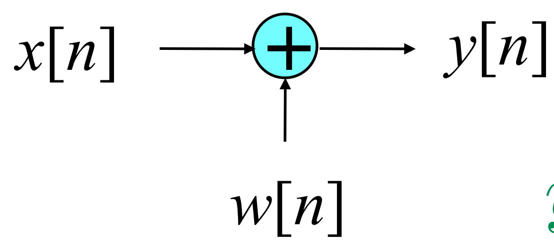
Left-sided



Right-sided

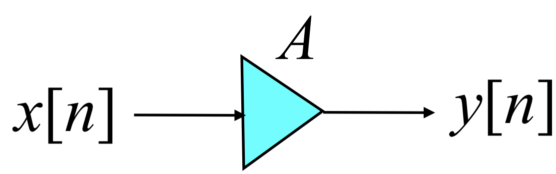
Operations on sequences

- **Addition** operation:
  - Adder



$$y[n] = x[n] + w[n]$$

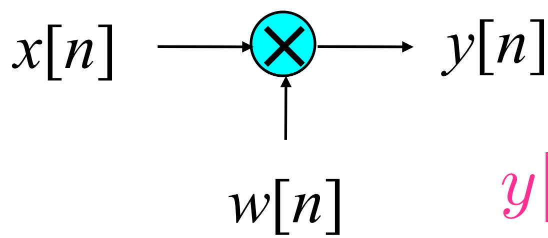
- **Multiplication** operation
  - Multiplier



$$y[n] = A \times x[n]$$

More operations

- **Product (modulation)** operation:
  - Modulator

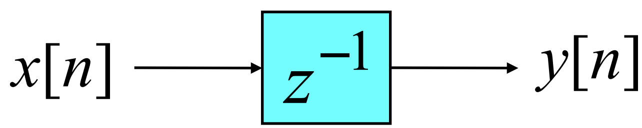


$$y[n] = x[n] \times w[n]$$

- E.g. Windowing:
  Multiplying an infinite-length sequence by a finite-length window sequence to extract a region

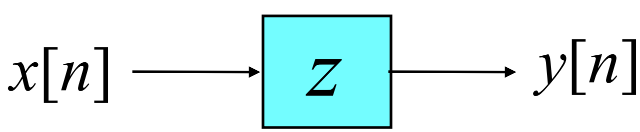
Time shifting

- **Time-shifting** operation: $y[n] = x[n-N]$ where *N* is an integer
- If *N* > 0, it is **delaying** operation
  - Unit delay



$$y[n] = x[n-1]$$

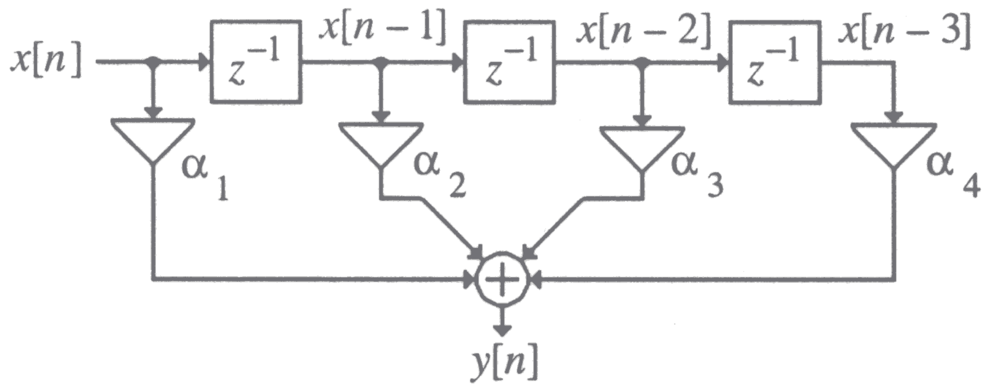
- If *N* < 0, it is an **advance** operation
  - Unit advance



$$y[n] = x[n+1]$$

Combination of basic operations

- Example



$$y[n] = \alpha_1 x[n] \; + \; \alpha_2 x[n-1] \; + \; \alpha_3 x[n-2] \; + \; \alpha_4 x[n-3]$$

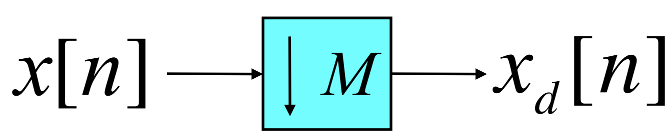
Up- and down-sampling

- Certain operations change the effective sampling rate of sequences by adding or removing samples
- Up-sampling = adding more samples
  = interpolation
- Down-sampling = discarding samples
  = decimation

Down-sampling

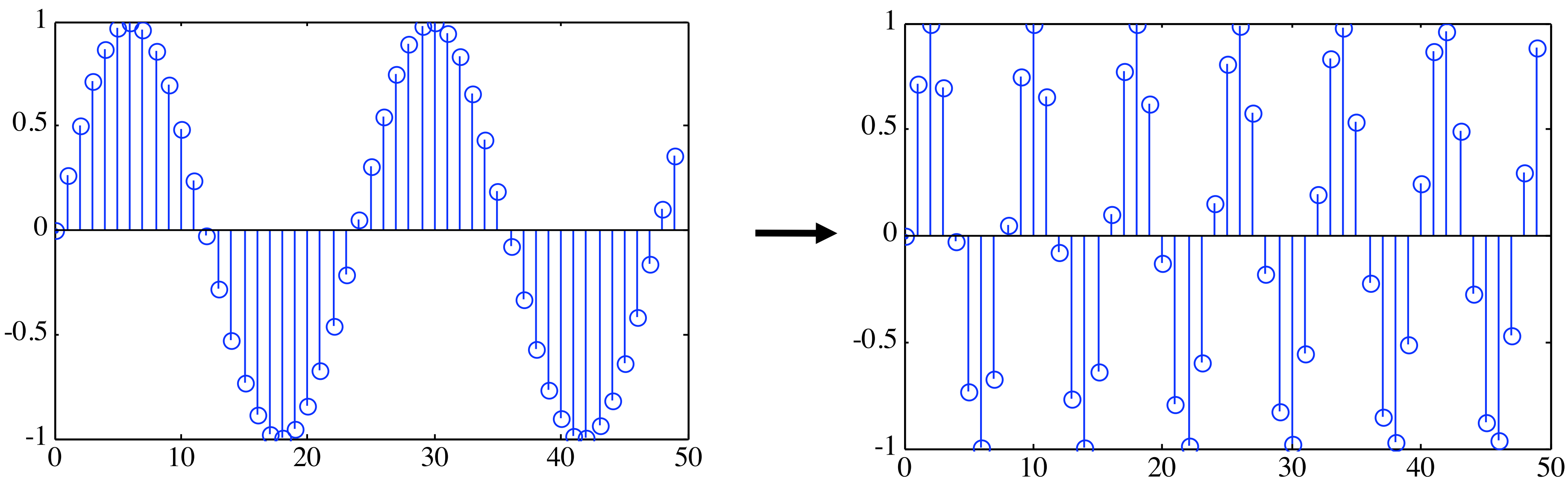
- In **down-sampling** by an integer factor $M > 1$, every M-th sample of the input sequence is kept and $M - 1$ in-between samples are removed:

$$x_d[n] = x[nM]$$

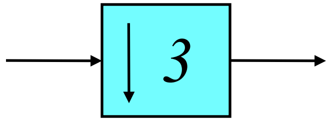


Down-sampling

- An example of down-sampling



$x[n]$

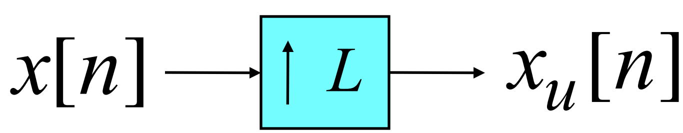


$y[n] = x[3n]$

Up-sampling

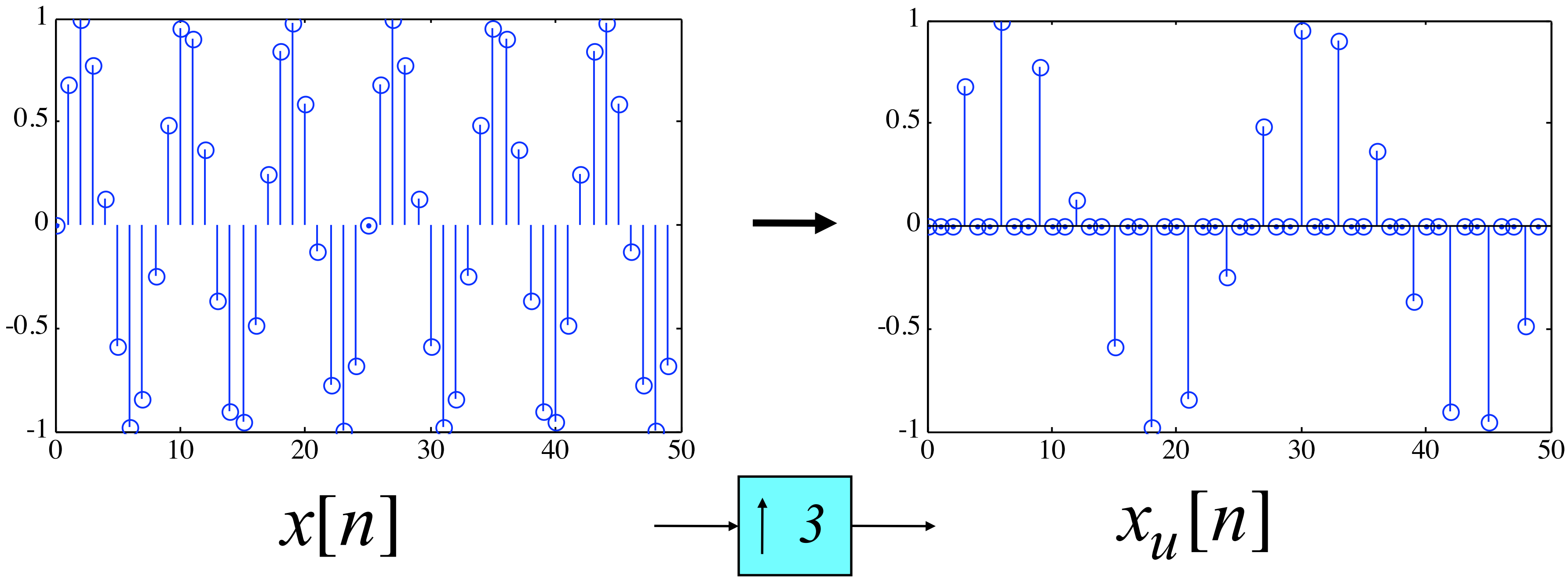
- Up-sampling is the converse of down-sampling: L-1 zero values are inserted between each pair of original values.

$$x_u[n] = \begin{cases} x[n/L] & n = 0, \pm L, 2L, \ldots \\ 0 & \text{otherwise} \end{cases}$$



Up-sampling

- An example of up-sampling



***not** inverse of downsampling!*

Complex numbers

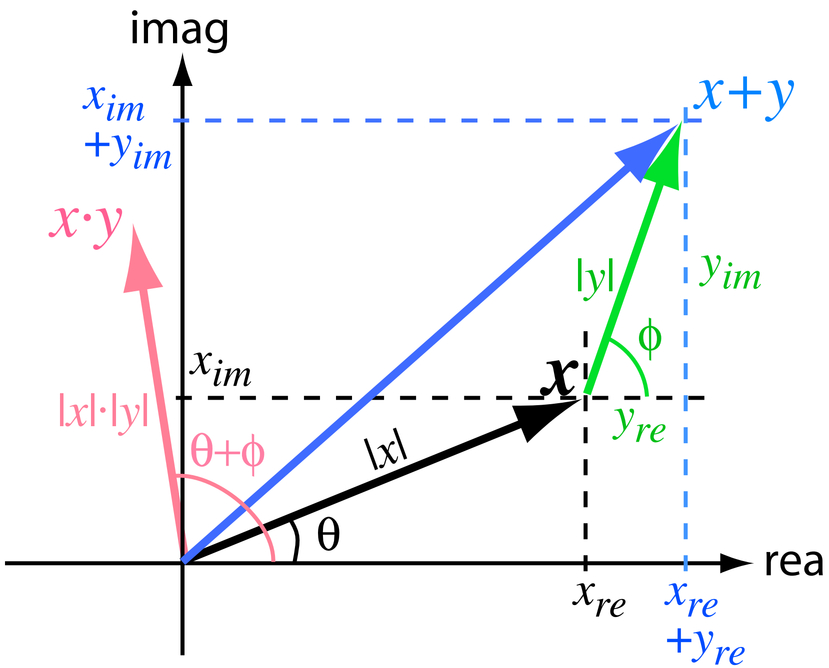
- .. a mathematical convenience that lead to simple expressions
- A second "imaginary" dimension ($j \equiv \sqrt{-1}$) is added to all values.
- **Rectangular** form: $x = x_{re} + j \cdot x_{im}$

  where *magnitude* $|x| = \sqrt{(x_{re}^2 + x_{im}^2)}$

  and *phase* $\theta = \tan^{-1}(x_{im}/x_{re})$
- **Polar** form: $x = |x|\, e^{j\theta} = |x|\cos\theta + j\cdot |x|\sin\theta$

  $$(e^{j\theta} = \cos\theta + j\sin\theta)$$

Complex math



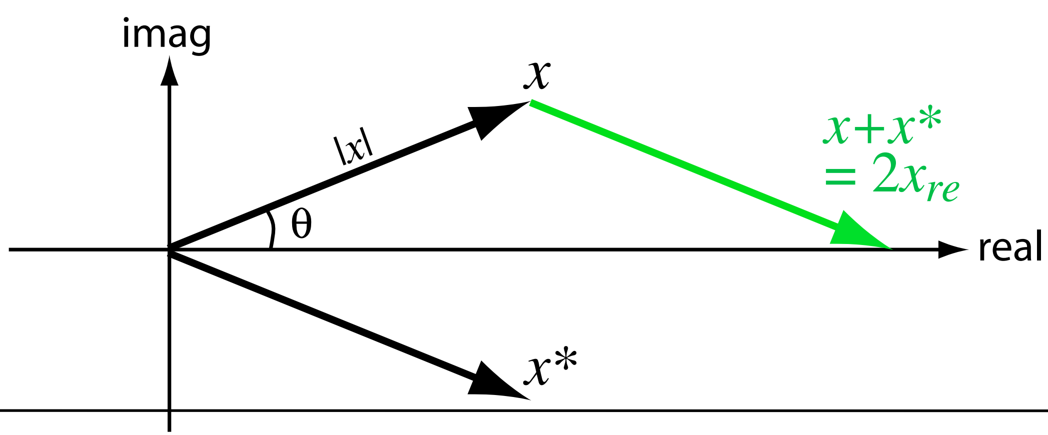
- When **adding**, real and imaginary parts add: $(a+jb) + (c+jd)$ $= (a+c) + j(b+d)$
- When **multiplying**, magnitudes multiply and phases add: $re^{j\theta} \cdot se^{j\varphi} = rse^{j(\theta+\varphi)}$
- Phases modulo 2π

Complex conjugate

- Flips imaginary part / negates phase:
  Conjugate $x^* = x_{re} - j \cdot x_{im} = |x|\, e^{j(-\theta)}$
- Useful in resolving to real quantities:

$$x + x^* = x_{re} + j \cdot x_{im} + x_{re} - j \cdot x_{im} = 2x_{re}$$

$$x \cdot x^* = |x|\, e^{j(\theta)}\, |x|\, e^{j(-\theta)} = |x|^2$$



Classes of sequences

- Useful to define broad categories…
  - Finite/infinite (extent in n)
  - Real/complex:
    $$x[n] = x_{re}[n] + j \cdot x_{im}[n]$$

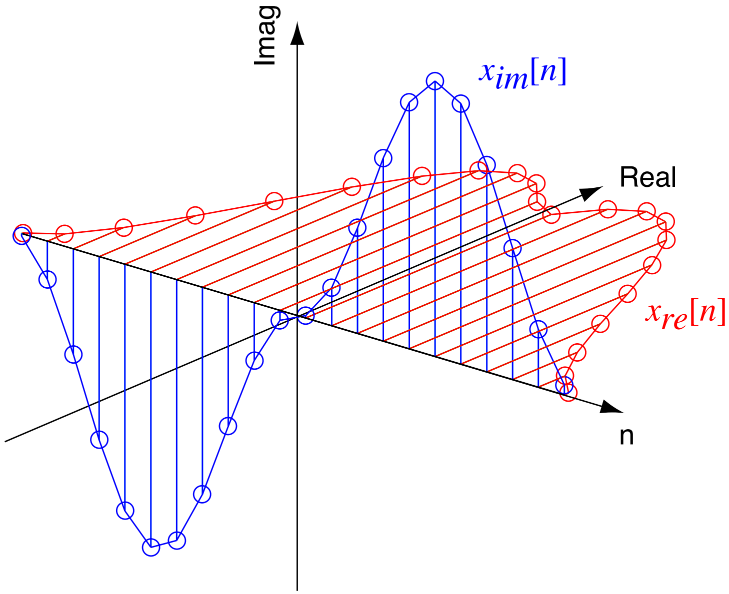
Classification by symmetry

- Conjugate symmetric sequence:

if $x[n] = x_{re}[n] + j \cdot x_{im}[n]$

then $x_{cs}[n] = x_{cs}^*[-n]$

$= x_{re}[-n] - j \cdot x_{im}[-n]$



- Conjugate antisymmetric:

$x_{ca}[n] = -x_{ca}^*[-n] = -x_{re}[-n] + j \cdot x_{im}[-n]$

Conjugate symmetric decomposition

- Any sequence can be expressed as conjugate symmetric (CS) / antisymmetric (CA) parts:

  $$x[n] = x_{cs}[n] + x_{ca}[n]$$

  where:

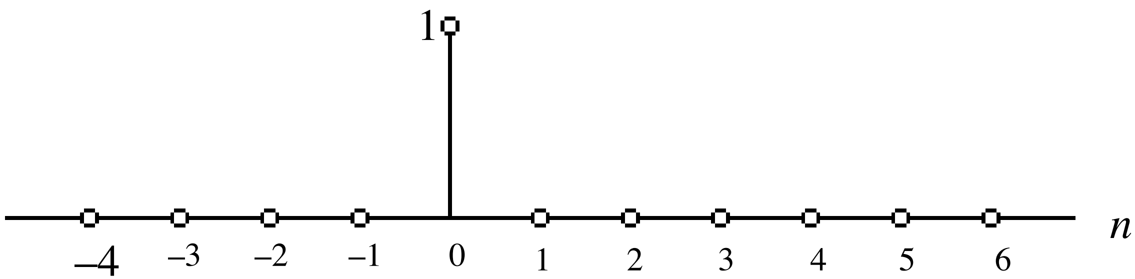
  $$x_{cs}[n] = {}^1/_2(x[n] + x^*[-n]) \quad = x_{cs}^*[-n]$$

  $$x_{ca}[n] = {}^1/_2(x[n] - x^*[-n]) \quad = -x_{ca}^*[-n]$$

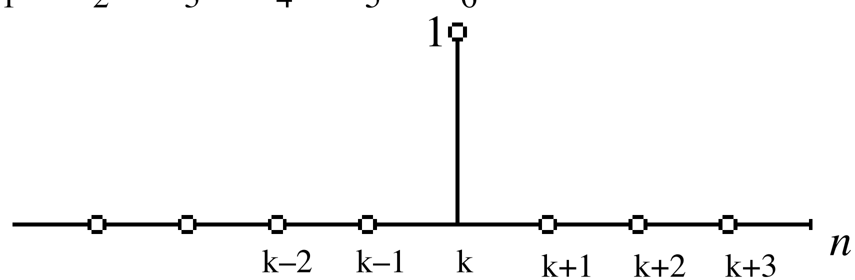
- When signals are real,
  CS → Even ($x_{re}[n] = x_{re}[-n]$), CA → Odd

Basic sequences

- Unit sample sequence: $\delta[n] = \begin{cases} 1, & n = 0 \\ 0, & n \neq 0 \end{cases}$



- Shift in time:
  $\delta[n - k]$

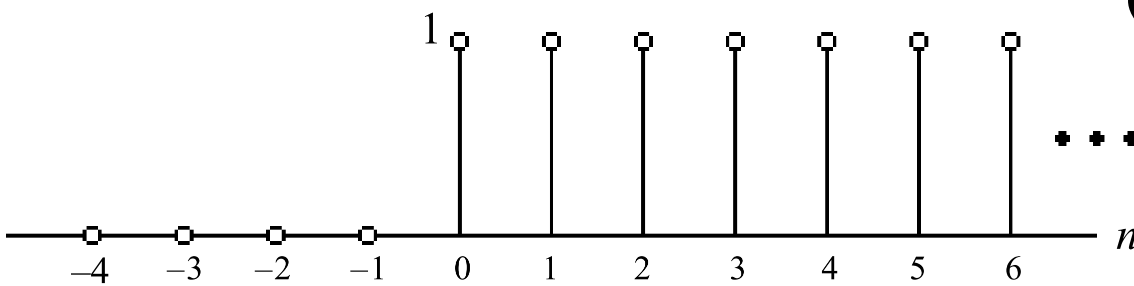


- Can express any sequence with δ:

$$\{\alpha_0, \alpha_1, \alpha_2 ..\} = \alpha_0\delta[n] + \alpha_1\delta[n\text{-}1] + \alpha_2\delta[n\text{-}2] ..$$

More basic sequences

- Unit step sequence: $\mu[n] = \begin{cases} 1, & n \geq 0 \\ 0, & n < 0 \end{cases}$



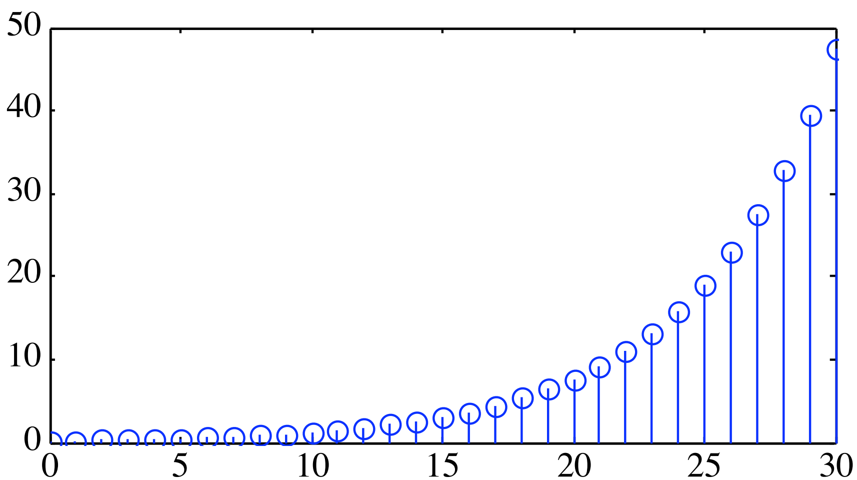
- Relate to unit sample:

$$\delta[n] = \mu[n] - \mu[n-1]$$

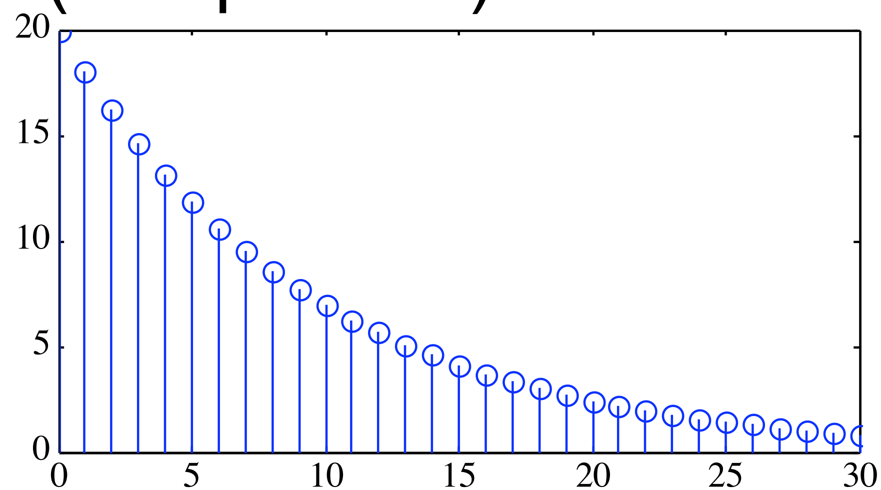
$$\mu[n] = \sum_{k=-\infty}^{n} \delta[k]$$

Exponential sequences

- Exponential sequences are *eigenfunctions* of LTI systems
- General form: $x[n] = A \cdot \alpha^n$
  - If A and α are *real* (and positive):



$|\alpha| > 1$



$|\alpha| < 1$

Complex exponentials

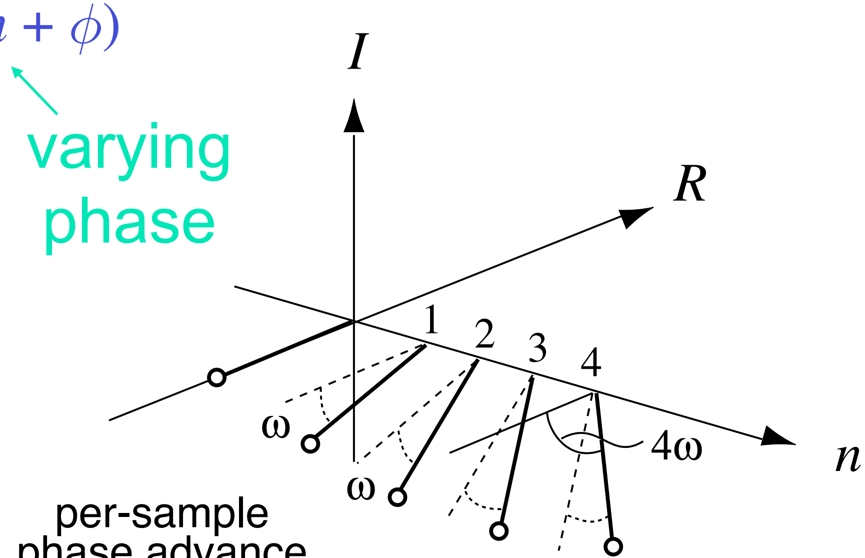
$$x[n] = A \cdot \alpha^n$$

- Constants A, α can be complex :

$$A = |A| e^{j\phi} \ ; \quad \alpha = e^{(\sigma + j\omega)}$$

$$\rightarrow x[n] = |A| \, e^{\sigma n} \, e^{j(\omega n + \phi)}$$

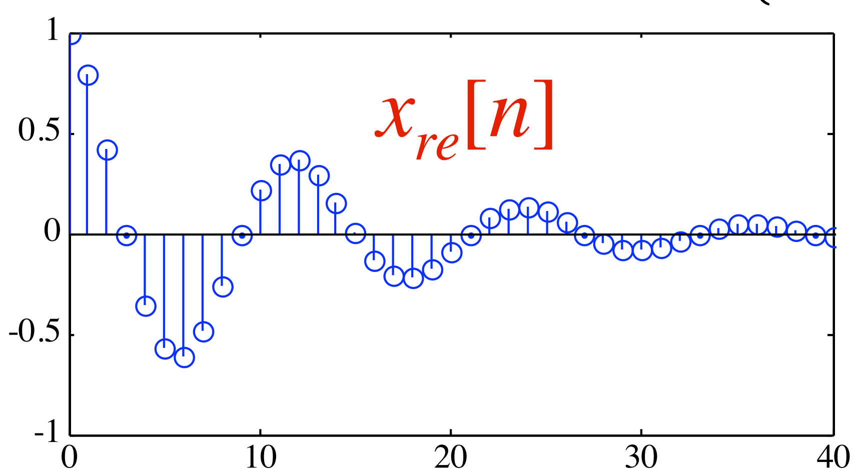
scale (→ $|A|$) — varying magnitude (→ $e^{\sigma n}$) — varying phase (→ $j(\omega n + \phi)$)

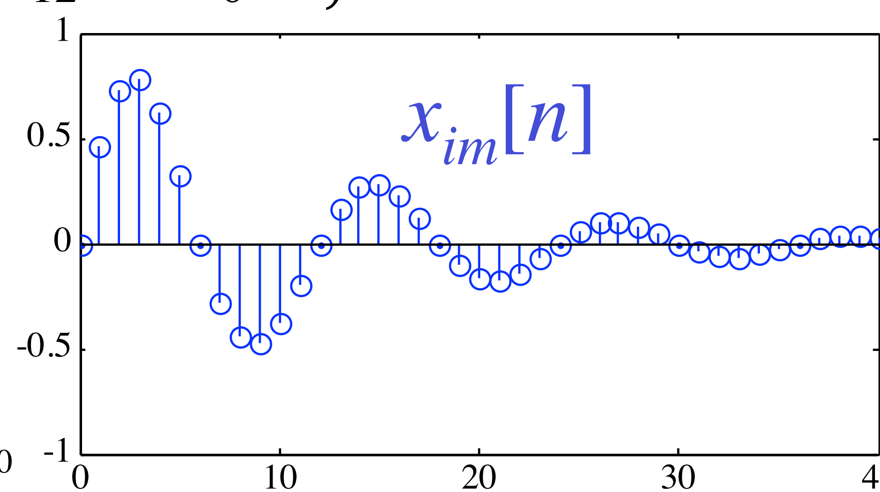


Complex exponentials

- Complex exponential sequence can ‘project down’ onto real & imaginary axes to give sinusoidal sequences

$$x[n] = \exp\left\{\left(-\tfrac{1}{12} + j\tfrac{\pi}{6}\right)n\right\} \qquad e^{j\theta} = \cos\theta + j\sin\theta$$



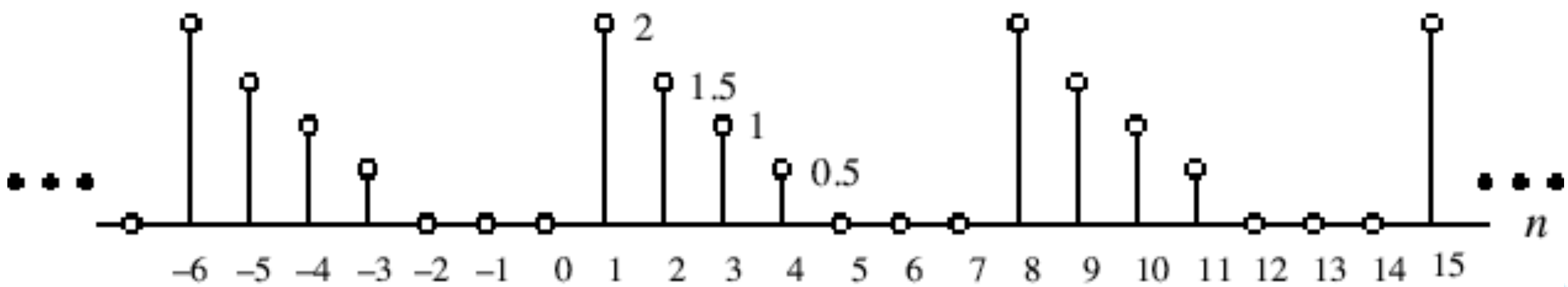


$x_{re}[n] = e^{-n/12}\cos(\pi n/6)$ $\quad$ $x_{im}[n] = e^{-n/12}\sin(\pi n/6)$

Periodic sequences

- A sequence $\tilde{x}[n]$ satisfying $\tilde{x}[n] = \tilde{x}[n + kN]$, is called a **periodic sequence** with a **period** N where N is a positive integer and k is any integer.

  Smallest value of N satisfying $\tilde{x}[n] = \tilde{x}[n + kN]$ is called the **fundamental period**



Periodic exponentials

- Sinusoidal sequence $A\cos(\omega_o n + \phi)$ and complex exponential sequence $B\exp(j\omega_o n)$ are periodic sequences of period N **only if** $\omega_o N = 2\pi r$ with N & r positive integers
- Smallest value of N satisfying $\omega_o N = 2\pi r$ is the **fundamental period** of the sequence
- $r = 1$ → one sinusoid cycle per N samples
  $r > 1$ → r cycles per N samples

Symmetry of periodic sequences

- An N-point finite-length sequence $x_f[n]$ defines a periodic sequence:

$$x[n] = x_f[\langle n \rangle_N]$$

"n modulo N" $\quad \langle n \rangle_N = n + rN$ s.t. $0 \leq \langle n \rangle_N < N,\ r \in \mathbb{Z}$

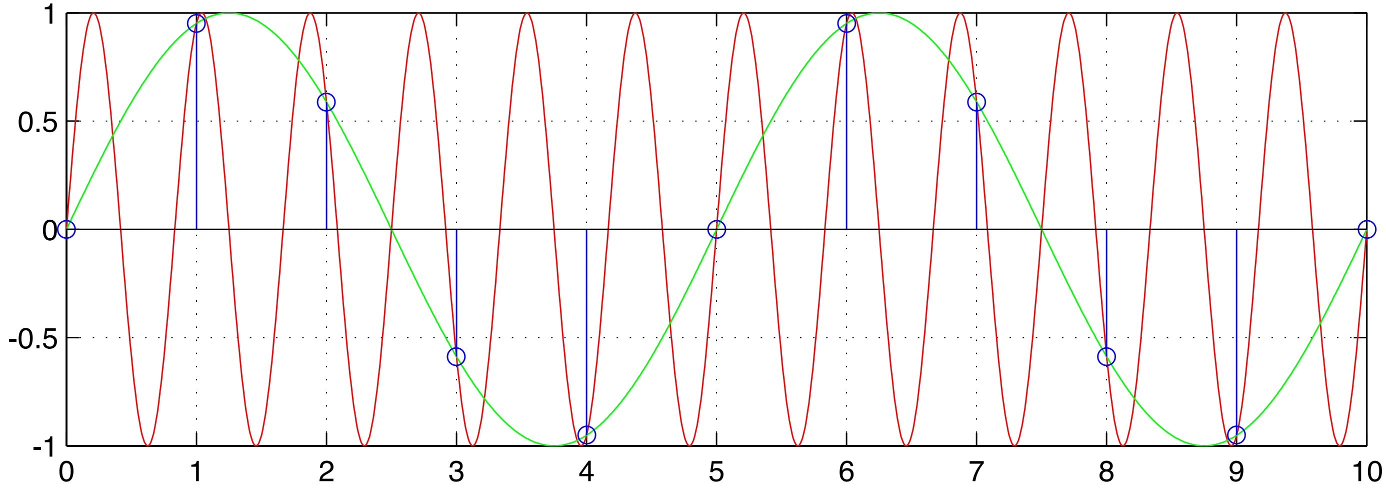
- Symmetry of $x_f[n]$ is not defined because $x_f[n]$ is undefined for $n < 0$

- Define Periodic Conjugate Symmetric:

$$x_{pcs}[n] = 1/2\left(x[n] + x^*[\langle -n \rangle_N]\right)$$
$$= 1/2\left(x_f[n] + x_f^*[N-n]\right) \quad 1 \leq n < N$$

Sampling sinusoids

- Sampling a sinusoid is *ambiguous*:



$$x_1[n] = \sin(\omega_0 n)$$

$$x_2[n] = \sin((\omega_0 + 2\pi r)n) = \sin(\omega_0 n) = x_1[n]$$

Aliasing

- E.g. for $\cos(\omega n),\ \omega = 2\pi r \pm \omega_0$

  all (integer) r appear the same after sampling
- We say that a larger ω appears

  aliased to a lower frequency
- **Principal value** for discrete-time frequency: $0 \le \omega_0 \le \pi$

  (i.e. less than 1/2 cycle per sample)